

The diagram shows six skill categories, each with an icon and a list of skills:

- STRENGTH** (Icon: A shield with a cross)
 - ◆ — SAVING THROWS
 - — ATHLETICS
- DEXTERITY** (Icon: A shield with a cross)
 - ◆ — SAVING THROWS
 - — ACROBATICS
 - — SLEIGHT OF HAND
 - — STEALTH
- CONSTITUTION** (Icon: A shield with a cross)
 - ◆ — SAVING THROWS
- INTELLIGENCE** (Icon: A shield with a cross)
 - ◆ — SAVING THROWS
 - — ARCANA
 - — HISTORY
 - — INVESTIGATION
 - — NATURE
 - — RELIGION
- WISDOM** (Icon: A shield with a cross)
 - ◆ — SAVING THROWS
 - — ANIMAL HANDLING
 - — INSIGHT
 - — MEDICINE
 - — PERCEPTION
 - — SURVIVAL
- CHARISMA** (Icon: A shield with a cross)
 - ◆ — SAVING THROWS
 - — DECEPTION
 - — INTIMIDATION
 - — PERFORMANCE
 - — PERSUASION

TREASURES

CP	
SP	
EP	
CP	
PP	

HEAD

BONUS TYPE BONUS

WEIGHT

CHEST / FULL BODY

BONUS TYPE AC

WEIGHT BONUS

STEALTH

SHOULDER

BONUS TYPE BONUS

WEIGHT

NECKLACE

BONUS TYPE BONUS

MAIN HAND

BONUS TYPE AC

BONUS SHIELD

WAIST

BONUS TYPE BONUS

WEIGHT

RING

BONUS TYPE BONUS

FEET

BONUS TYPE BONUS

WEIGHT

OFF HAND

TYPE DAMAGE

WEIGHT BONUS

CRITICAL

[illegible][illegible]